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A Modified NLM Model for Despeckling Ultrasound Images Considering Rapid Wavelet Fragmentation and Spilt

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Abstract

Speckle noise, an intrinsic ultrasound property, makes it difficult for computer-aided diagnostic (CAD) systems to appropriately diagnose patients. Using a modified non-local means (NLM) filter, ultrasound pictures may be despeckled. In the proposed NLM model, feature vectors are generated from the input picture and clustered using the fuzzy c means (FCM) technique. Individual clusters of blocks can be matched using the rotationally invariant block matching (RIBM) approach rather than the complete image. No pixels are lost in the NLM process because of the intra-cluster block matching. Images compressed using the FFWT were examined for their compressive power in this study. Biorthogonal filter banks may be created by combining FFWT with Set Partitioning in Hierarchical Tree to investigate compression performance in terms of subjective quality metrics (SPIHT). Other topic quantity measurements, including as PSNR and MSE, were used to compare the results of this study.

1. INTRODUCTION

Since its inception, ultrasound has grown in importance as a diagnostic imaging tool in the fight against cancer. Clinical diagnosis may now be made with greater sensitivity and specificity thanks to a variety of computer-aided diagnostic (CAD) systems [2]. Ultrasound has a major drawback in terms of image quality because of speckle noise. Image quality and diagnostic accuracy are negatively impacted by the presence of speckle [3, 4]. An image denoising task's primary goal is to reduce

speckle noise while preserving signal properties so that productivity and efficiency may be increased [5].

The construction of a despeckling algorithm necessitates an accurate description of speckle noise generation. Numerous statistical models have been devised to characterize speckle noise, but no widely accepted model exists. It has been shown that a generalized model of speckle noise [6] exists.

$$g(n,m)=f(n,m)u(n,m)+\zeta(n,m) \quad (1)$$

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We have the original, and then we have an observation of it. The multiplicative component of noise refers to a speckle noise additive component denoted as $u(n,m)$ (n,m). N and M are used to indicate the two indices that make up the picture's horizontal and vertical dimensions. Most despeckling methods only handle the multiplicative component $u(n,m)$, which simplifies the model by disregarding the additive component. According to [7], an abbreviated version of the vehicle is offered.

$$g(n,m) \approx f(n,m)u(n,m)$$

For decreasing speckle in breast ultrasonography, filtering has been the most used method. Despite the fact that most filtering methods were able to minimize speckle noise, they were unable to preserve finer details in the picture borders. Tumors' shapes are captured in medical pictures using the tiny details of their edges.

Combining the wavelet transform with the Fractional Resolution Fourier Transform (FRFT) results in a linear transformation without cross-term interference, allowing for multiresolution analysis of signals represented in the fractional domain.. For a number of signal processing applications, fractional resolution Fourier transformations may be advantageous. The FRWPT makes use of the fractional resolution Fourier Transform, which was first proposed by Huang et al. in 1998 [7]. (FRWT). In signal processing, this transform has received little attention because of its physical interpretation and the time it takes to calculate it. Scaled bandpass filter in frequency plane, this transform is based on the fractional B-splines and does not show signals in the fractional plane. There will always be a

need for wavelet transformations like FRWPT [10]. As a result of this method, the shortcomings of wavelet transform and FRWPT are more than adequately compensated for. Because each fractional wavelet element is scaled individually, the updated transform allows for comprehensive physical interpretation and bandpass filtering in the fractional domain. As a result, computation time is cut in half when compared to existing systems.

SPIHT is a coding technique that works well with data that contains more zeros than ones. Amir Said and Pearlman [12] proposed the SPIHT algorithm as an improved version of the EZW method. With this method, you obtain a better picture quality and a greater PSNR (Peak Signal to Noise Ratio), as well as the whole embedded code file. It also includes an error-protection mechanism that is fast and efficient.

MSBs having a larger coefficient are used to send coefficients first in SPIHT coding. In order to send sorting information in bits, this method sorts internal covariance. It is possible to precisely represent the transmission bit rate using the Discrete Fractional Wavelet Transform since just a fraction of each coefficient's MSBs is communicated (DFRFT). As an additional benefit, SPIHT coding does not involve any mathematical calculations.

2. METHODS

CONTINUOUSFFT

In NLM, computing weights is computationally intensive and time-consuming. Weighted averaging is sped up by removing patches that are too similar to each other [14]-[17]. In [14], neighborhoods with high mean and gradient values are included in the analysis. When calculating weights, [15] uses the Fast Fourier Transform (FFT) (FFT). For NLM, Grewenig et al. [18] advocated the use of RIBM and moment invariants as two separate similarity metrics. Weighted averaging may be conducted more successfully since the approach is able to discover the best places to average from. To assess block similarity, TSNLM [19] use a speckle model linked distance and ignores blocks that aren't relevant. Using principle component analysis, a new article [20] determines the weights in a lower-dimensional subspace (PCA). Such pre-selection methods have a detrimental effect on quality.

A pre-classification technique based on Fuzzy C Means (FCM) clustering ensures that the most qualified candidates for weighted averaging are picked as part of the proposed NLM model. Fuzzy clustering makes it possible to locate candidates in more than one group. As a result, more qualified individuals are more likely to be selected. To begin with, the NLM method includes all candidate pixels, which improves denoising performance; secondly, computation time is decreased by calculating "within cluster" weights rather than the full picture, thereby decreasing the computational time of the denoising process. The following are the remaining parts of the report: Section 2 provides specifics on the NLM algorithm as a whole. As described in

Section 3, "statistical studies on synthetic, phantom, and ultrasound images Finally, in section 4, we come to a conclusion.

THE PROPOSED NLM ALGORITHM

In order to design the NLM algorithm, we went through the following steps: A median filter and moment invariants are applied to the image before feature vectors are generated. In order to group the feature vectors together, the FCM approach is utilized. Clustered feature vectors may be used as lookup tables for noisy image patches when using RIBM.

Preprocessing and Moment Invariants:

Images described by "moment invariants" [23] may be translated, scaled or rotated in any direction without losing any information. There are moment invariants for an NM image and a Nm block (centered at point I where $I = 1, 2, 3, \dots, NM$) that are represented by a 17-vector. For FCM clustering, the whole image is used as an input vector. We can observe the whole process in Fig. 1.

Fuzzy C Means Clustering based Pre-Classification:

Features extracted from moment invariants may be clustered using FCM techniques. A membership function may be utilized to construct a link between patch pieces in fuzzy based clustering and they are not bound to being present in a single cluster [24]. The fundamental goal of FCM.

Rotationally Invariant Block Matching (RIBM):

The lack of candidates for weighted averaging owing to recurring patterns in the image is a shortcoming of the basic

NLM approach. Because of this, the denoising performance is low. Using the RIBM, a variation of the basic block matching approach, it is feasible to find similar patches in many rotated or mirrored pictures. Both Bj and Bik are compared using centroids in order to calculate their respective rotational angularities. Rotation matrices may be formed by finding the points in each block that are the same throughout the whole grid. Computed FFWT COMBINED WITH SPIHT may be used as a starting point for FFRWT, which employs both wavelet transform and fractional wavelet



wide window. For the ADF and SRAD techniques, the iterations were set at 15, $t=1/7$, and $=30$. In order to conduct non-linear anisotropic filtering, $k = 20$ [10] iterations are used.

An Intel Core i3 CPU (Intel Corporation) with 8 GB RAM (Intel Corp.) was utilized to run all algorithms. Speckle noise may be added to both normal and synthetic images using Matlab. The phantom images may be made with Field. 'Barbara.tif' and 'Cameraman.tif' are used in Figure 2 as test images for the recommended technique (see below).

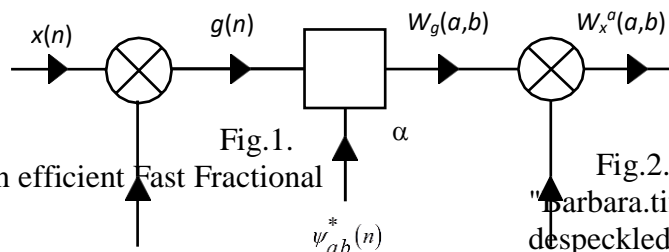


Fig.1. Computation efficient Fast Fractional Wavelet

Transform EXPERIMENTS AND DISCUSSIONS

In order to validate the suggested approach, photographs of real, phantom, and standard breasts were used. ADF, nonlinear anisotropic filter (NLAF), and regular NLM are all compared to the recommended technique in the test pictures (TNLM). Speckle reduction was better with the new strategy than the other four ways tested, the researchers found. A 256x256 pixel picture was utilized for all tests. Both NLM-based algorithms have a fixed search window of 12x12 and a block size of 7x7 [13], [20], [21]]. FCM's median filter utilizes 1200 clusters and a 55-pixel-

Fig.2. Standard test photos "Barbara.tif" and "Cameraman.tif" have despeckled outcomes. Despeckled pictures employing the SRAD, ADF, NLAF, TNLM, and the planned NLM are shown.

Metrics like the mean squared error (MSE), peak signal-to-noise ratio (PSNR), and the structural similarity index may be used to determine how effective this approach is (SSIM). With the help of the MSE, you can see how much two images vary. As the name suggests, this number indicates how closely an image matches a denoised version.

EXPERIMENTAL RESULTS

Combining FFWT and SPIHT methods in Matlab provided promising results. Brain images with a resolution of 512x512 were used as experimental datasets for the suggested method. Table.1 lists the five measures used to assess the proposed model's performance. With $\alpha = 0.91$ and a variety of Biorthogonal Filter Banks, these settings performed best (BFB). Table.1 depicts this information visually. As seen in Figs. 4 and 5, the brain pictures are compressed and decompressed using several filter banks. The results were compared to other approaches in order to evaluate how they stood up.

BFB 9/3, which lowers the PSNR of the image. The BFB 12/4 is the ideal choice for low-quality, compressed images. While BFB 2/2 and BFB 9 have similar PSNR values, BFB 2/2 has a little better PSNR than BFB 9.

The PSNR and compression ratio are shown in Figure 7. BFB 2/2's compression ratio is higher than that of other filter banks with a same PSNR. Compression ratio and PSNR are superior than those of the BFB 9/3 in the BFB 17/11. (4.41). BFB 4/4's BFB 4/4 filter bank produces PSNR 26.10 low-quality compressed images.

CONCLUSION

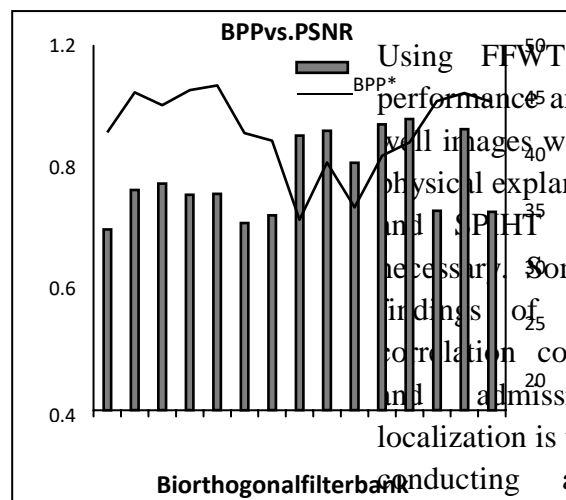


Fig.6. Relationship between BPP and PSNR for various biorthogonal filter banks

PSNR, BPP, CR, and MSE values are shown in Figures 6, 7, and 8 for each of the different filter banks.

Data rate per pixel is shown in Figure 6 as a function of the peak to signal noise ratio. In terms of PSNR, BFB 9/3 has a bit per pixel of 0.712, compared to existing filter banks. There are more bits per pixel in BFB 5/3 than there are in

Using FFWT and SPIHT, this paper's performance analysis portion looked at how well images were compressed. Based on the physical explanation for this method, FRWT and SPIHT have been shown to be necessary. Some of the most fundamental findings of this transform are PSNR, correlation coefficient, compression ratio, and admissibility condition. FRFT localization is taken into consideration while conducting a decompression wavelet transform.

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